

## 2nd Grade Halloween- Craft & Activity Directions---Read orange party direction sheet 1<sup>st</sup> ☺.

**Craft-** (10 min) Craft is not optional, please do it. Clothespin witch craft. Give each child a set of materials. If there is extra time ask each child what their favorite Halloween candy is.

**Game Options-** You will not be able to do ALL of these! Pick your favorites, enjoy ☺ **All activities can be shortened or extended 5 minutes if needed.**

**Halloween Bingo**(10 min) Give each student a card & markers. Briefly explain if they have the picture you pick, put a marker on it, they want to get a row or line filled with the markers (most will know this already)

\*The winners get a holiday stamp on their hands, ALL good bingo players, at the end can get a stamp on their hand too so no one is sad!

**Spider Web Toss** (10 min) Spread a spider web over a chair, divide kids into 3 lines if doing entire class or 2 lines if doing station format. Each line will need it's own spider web chair & bag of colored spiders. The line with the most spiders sticking to the web wins after each round. Tell kids you want to try to get your spider to stick on the web- demonstrate. Remove & collect spiders after each round. Once they get the hang of it, instead of just having each line rotate through each child, time them for 2 minutes and see how many they can get. \*PLEASE make sure they still only have ONE child throwing at a time so total chaos doesn't break out.

Have lines stand back 4-5 feet (adjust as necessary). Have students make a line – **one at a time** each child gets a try. PLEASE monitor lines to make sure everyone gets ONE time & then the next person goes. REPEAT 2 times for each round.

-Round 1 rounds do regular toss                      Round 2 let the kids do over the back toss

Round 3 under the legs toss                              Round 4 hop 3 times then toss spider

Round 5 spin around then toss                         Round 6 eyes closed and toss

***\*please collect all spiders & put into bags. Throw away the webs.***

**Ghost Walk** (10min) Divide kids in to 3 lines if doing whole class or 2 lines if doing stations. Kids must walk to designated point, turn around, and come back by ONLY stepping on 2 paper ghosts. \*Don't fall off into the "grave yard" (carpet ☺). Demonstrate how to step both feet on ghost then reach and move 2<sup>nd</sup> ghost in front, then step on it. Make sure they don't use the paper ghosts like skates, should not slide, must take their time & step onto each one, 1 at a time.

**Who Stole Game-** (10 min) (Mr. Skeleton Who Stole Your Bones?)

-Have kids sit at their desks. Select 4-5 kids to come to the front & turn so their backs are to the class & have the 4-5 kids CLOSE their eyes!

-Have these 4-5 kids hold a paper bone behind their back.

-Now tap 4-5 kids who are at their desks to come up and take 1 of the bones each and return to their seats & put the bone in their desk.

-Have the 4-5 skeletons (kids standing at the front of the room) open their eyes & turn around and adults say "Skeleton, skeleton who stole your bones?"

-Each skeleton can take 1 guess at who took their bone.

-\*Right or wrong tell them good try\*

-Now the 4-5 kids who stole the bones come to the front to be the new skeletons, repeat as time allows. \*Please make sure to collect all bones when finished & return to baggie.

**Wendy Witch** (10 min)- Wendy Witch is going on a trip and needs to pack. Kids take turns saying what she will pack, starting with something beginning with letter A. Say, " Wendy Witch is packing\_\_\_\_ (something begins with letter A), Wendy Witch is packing\_\_\_\_ (something beginning with letter B)....

**Halloween Charades** (5 minutes)- Adult selects one willing child to pick a card, child acts out Halloween word. Kids raise hands to guess, adults calls on kids. Child who guesses correctly can be the next person to pick a charade to do.

**Pumpkin Phone** (5 min) (old fashion telephone game)- Adult whispers a short Halloween phrase to 1<sup>st</sup> child, then they whisper to the next person- continue. You can do 1 big circle of kids OR divide kids into 2-3 smaller circles and see which group comes closest to the original phrase. Examples- Big bright pumpkins roll fast. Wiggly worms wiggle on witches brooms. Black bats bring brownies on Halloween.

**Heads Down 7 Up Halloween Style** (15 min)- **Best for whole class, not station style.**

-kids sit in their seats, with heads down & arms covering faces so they can't see. -pick 7 kids to come to the front of the room

-adult says- "heads down all around" - The children who are not selected then put their heads down, close their eyes.

-The chosen seven circulate through the room, secretly setting a Halloween item on a student's desk and then returning to the front of the room. -The adult then calls, "Heads up, seven up!" - All children raise their heads and the seven who have an item on their desk stand up. -Each in turn names the person they think left the item. -Right or Wrong- nice try! -Once all 7 have guessed,

they become the new 7 and the game starts again. ***\*Please monitor the selection- make sure EVERYONE gets a chance\****

**Snack (10 Min)-** **Snack should be given the LAST 10 minutes of the party.** **Time Filler Activities** – Please do these if there is time before snack (snack is the last 10 min). \*Play I Spy. Call on 1 child to pick something they see in the room (they keep it secret). They say I spy with my eyes something that is \_\_\_\_\_. They give a clue. Other kids take turns guessing what it is. \*Ask what each will be dressed up as for Halloween.